Learning in EYFS:

What DT Subject Leaders Need to Know

The EYFS framework is structured very differently to the national curriculum as it is organised across seven areas of learning rather than subject areas. The aim of this document is to help subject leaders to understand how the skills taught across EYFS feed into national curriculum subjects.

This document demonstrates which statements from the 2020 Development Matters are prerequisite skills for DT within the national curriculum. The table below outlines the most relevant statements taken from the Early Learning Goals in the EYFS statutory framework and the Development Matters age ranges for Birth to Three (two-year-olds) Three and Four-Year-Olds and Reception to match the programme of study for DT.

The most relevant statements for DT are taken from the following areas of learning:

- Physical Development
- Expressive Arts and Design

In addition to this, our Early Years Setting have identified curricular goals for our specific context of children to achieve when they leave Helperbees and Reception. So some of our statements are taken from our own curriculum.

The most relevant goals to DT are:

Helperbees – Feel confident to take risks in their learning
Experiment with multimedia, music and the senses
Learn new vocabulary and engage with it
Reception – Express creativity in a variety of forms
Engage in discussion to solve problems and orgainse thinking

DT		
Two-Year Olds	Personal, Social and Emotional Development	• Express preferences and decisions
	Physical Development	 Shows increasing control in holding and manipulating a range of tools and objects Holds mark making tools with thumb and all fingers
	Understanding the World	Explore materials with different properties
	Expressive Art and Design	Enjoys and responds to playing with colour in a variety of ways, for example combining colours, using their fingers and body parts Starts to make marks intentionally Explore different materials, using all their senses
Three and Four- Year-Olds	Personal, Social and Emotional Development	 Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen or one which is suggested to them.
	Physical Development	 Use large-muscle movements to wave flags and streamers, paint and make marks. Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors.
	Understanding the World	Explore how things work.

	Expressive Arts and Design	 Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
Reception	Physical Development	 Progress towards a more fluent style of moving, with developing control and grace. Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.
	Expressive Arts and Design	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.

ELG	Physical Development	Fine Motor Skills	 Use a range of small tools, including scissors, paintbrushes and cutlery.
		Creating with Materials	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
			Share their creations, explaining the process they have used.